

# Leonardo Coyado

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Nationality: Brazilian  
1999  
Brazil

São Paulo




Role: Game/Level Designer  
Languages: English B1

<https://www.fiverr.com/thelightkeepers>  
<https://lightkeepersmachine.itch.io>  
<https://www.behance.net/coyadodev>

## EDUCATION

|           |   |   |
|-----------|---|---|
| 2019–2020 | <b>Technologist in Digital Games</b><br>IMPACTA · São Paulo |  |
| 2017–2019 | <b>IT Technical Course</b><br>SENAC · São Paulo             |  |
| 2016–2018 | <b>English Course</b><br>CNA · São Paulo                    |  |

## PROFESSIONAL EXPERIENCE

|      |   |   |
|------|---|---|
| 2022 | <b>Junior Game Designer</b><br>AERIA CANADA · Canada                                  |  |
| 2021 | <b>Freelance Game and Level Designer</b><br>LIGHTKEEPER'S MACHINE · São Paulo, Brazil |  |
| 2020 | <b>Freelance Game Designer</b><br>LITTLE GIANTS · São Paulo, Brazil                   |  |

## CERTIFICATES

|      |   |
|------|---|
| 2021 | Game Design Theory: Star Method                   |
| 2020 | Technologist in Digital Games                     |
| 2020 | Level Design Master Class: All in Complete Course |
| 2020 | Player Behavior and Psychology in Games           |
| 2020 | Creativity and the Creative Process for Designers |
| 2020 | Adobe XD Course                                   |
| 2019 | IT Technical Certificate                          |
| 2018 | FCE Cambridge Assessment English                  |

## RECOMMENDATIONS

|           |  |
|-----------|--|
| Jan. 2022 | "Leonardo was outstanding in all departments. Quick and clear communication and delivered exactly what he promised. I'm more than satisfied with what he was able to deliver in such a short time. I will certainly work with him again on more projects. Highly recommended!!", diki24, India, Jan. 2022. <b>Fiverr</b> |
| Mar. 2021 | "A keen mind. One of my most creative students. One of my most committed students.", Fabiano Onça, Brazil, Mar. 2021.  |
| Sep. 2021 | "Thank you so much! The seller is super fast and can really create a great GDD with just ideas. Wow!", Sophia Boettcher, United States, Sep. 2021. <b>Fiverr</b>   |
| Sep. 2021 | "The LightKeeper's Machine team did an excellent job! They really went above and beyond in helping us shape our game idea. I appreciate the Zoom call they offered during the document development, as well as the fast delivery time. Highly recommended!", Devoni, Bahrain, Sep. 2021. <b>Fiverr</b>                   |
| Oct. 2021 | "Did an amazing job and was very detailed in the final product.", Devoni, United States, Oct. 2021. <b>Fiverr</b>  |

## ABOUT ME

I hold a Bachelor's degree in Technical Digital Games from Faculdade Impacta de Tecnologia and have also completed a technical course in IT from SENAC. My expertise lies in Level and Game Design studies. I stay updated and engaged in the field by regularly participating in Game Jams and attending specialized events. As part of my ongoing development, I explore level editing in renowned games like Half Life 2.

Currently, I am part of the Lightkeeper's Machine team, consisting of three dedicated professionals. Within this setup, I shoulder the responsibility of developing standalone games for individual clients, taking on the lead role of Game Designer.

Concurrently, at AeriaCanada, I serve as a Junior Game Designer. At this company, I handle level balancing, the introduction of new mechanics, drafting of GDDs, and blockouts. Additionally, I also engage in the creation and optimization of AI for enemies, tailoring their behaviors for a better player experience. Notably, I had the chance to work on the balancing of a HyperCasual game in the style of Candy Crush, where I could apply and expand my expertise. Moreover, I regularly present to the team, proposing innovations and suggestions for improvements to the games under development.

## SOFT SKILLS

|       |               |
|-------|---------------|
| ★★★★☆ | Creativity    |
| ★★★★☆ | Leadership    |
| ★★★★★ | Communication |
| ★★★★★ | Teamwork      |
| ★★★★★ | Empathy       |

## HARD SKILLS

|       |                     |
|-------|---------------------|
| ★★★★★ | Game Design         |
| ★★★★☆ | Level Design        |
| ★★★★☆ | Unity               |
| ★★★★☆ | Database Management |
| ★★★★☆ | PowerPoint          |
| ★★★☆☆ | PhotoShop           |